		スタン	vダードからはず <i>オ</i>	たコン	ノベンション	、トリートメントはアラートし	てください				
SPECIAL DOUBLES N			OTRUMP OVERCALLS						LIST	: C	
Negative ■ thru 4 ◆ Maximal ■ Dir		Direct	rect 15 ⁺ to 18 System on ■			NAMES		清水	教室 Two-over-o	ne	
Responsive ■ thru 4 • Jun		Jump t	np to 2NT 2 lowest ■ Minors □			GENERAL APPROACH					
			alancing 11 ⁺ to 14 Sys. on ■			Two-over-one Game Force Except Same Suit Rebid					
Action Dbl Card Showing Dbl			2NT Natural 🗆to								
			ch 1NT □			NOTRUMP OPENING BIDS			2NT <u>19</u> to <u>21</u>		
SIMPLE OVE		FENSE VS NO	TRU	MP	1NT 3♣ INV			Puppet Stayman			
1 level 8 to 17 HCP(usually)		Vs	/ M.L			14 ⁺ to 17 3♦ INV			Jacoby ■ Texas ■ 3 mSS		
often 4 cards ■ very light style □ Responses			2♣ <u>m / M+m</u> 2♦ MAJs			to3♥ ♣ GF 5-card Major common ■ 3♠ ♦			WALSH (mGF)		
New Suit F1 NF Co					2♣ Stayman ■ 4♦,4♥ Texas Trans						
Jump Raise INV □	2♠	NAT			2♦ Transfer to ♥ ■ Smolen ■						
Cuebid F1 Jum	DЫ	Dbl PEN			Forcing Stayman Lebensohl			3NTto			
Jump CUE to 1 lvl OC =	Other				2♥ Transfer to ♠ ■ Neg Dbl 2level ■ 3lev			vel ■ Solid minor ■			
JUMP OVER	OVE	R OPP'S T/O	DOU	BLE	2♠ GF mSS			4 level mi	inor PRE 🛚		
Weak ■ Intermediate ■ Reopen JOC		New S	New Suit Forcing 1 level ■ 2 level □			2NT PUPP 3♣	_		4 ♦= SSA		
PREEMPTS STYLE Jump S			hift Weak □ other FJ			System on over ART 2 * XX = PUPP 2 *					
Sound light very light		Redouble	Redouble Denies strong fit			MAJOR OPENING		MINOR OPENING			
We VUL ■		2NT Ove			Weak	4+ 5+				Other	
NV vs NV		Majors				1st/2nd □ ■		1♣			
NV vs VUL □		Minors]		3rd/4th ■ □		1 ♦			
		Other				RESPONSES Double Raise FG □ IN	IV ■ Wook □		ONSES	Work	
DIRECT CUEBID			vs Opening Preempts						ble Raise FG □ INV □ Weak ■ er Overcall INV □ Weak ■		
Michaels Major ■		Dbl. ■ thru	-					e Raise INV+ ■ FG □ NF □			
Strong T/O Major □ Minor □		Conv. Takeout				Splinter ■ 8 to 13 HCP May b			oypass 5+♦ ■ Up the line □		
Natural ♣ 🗆 🔸 🗆 Major 🗆		Lebensohl 2NT Response							→2♦ <u>STR</u> 1♦→3♣ <u>STR</u>		
Other	Other	Other 4♣/4♦ Leaping Michaels			1NT Forcing ■ Semi-forcing □ 2♥S						
									→1NT <u>8</u> to <u>10</u> HCP		
SLAM CONVENTIO	vood □ Gerber ■ <u>5♣ over 3NT</u>					2NT	NT <u>10</u> to <u>12</u> 3NT <u>13</u> to <u>15</u>				
RKCB □ 1430 ■				Other PH 2NT = &FJ		Other					
Vs interference DOPI	Ī						DESCRIBE		RESPONSES/	REBIDS	
LEADS (circle card led, if not in bold)			DEFENSIVE CARDING			2♣ to HCP			2♦ Pos 2♥ 0~3 2NT ♥Pos		
versus Suits	versus Notrum	р	vs S	UITS	vs NT	Strong Natural	□ Other □ _		KOKISH		
x × × × x	x × × ×	× X	Standard	-		2 ♦ 6 to 10 HG	CP		2NT Ogust		
X × × × X ×	X × × × ×	× x ×	except \Box			Weak ■ Flannery	□ Other □				
(A)K × T 9 ×	AKJ× AQ	Jx				2♥ 6 to 10 HC	DP		Ogust	■ Feature □	
KQx KJTx	A J T 9 A T	9 x	Upside-Down			Weak ■ Other				New Suit NF 🗆	
Q J x K T 9 x	Kalx Ka	Т 9	Attitude			2♠ 6 to 10 HC	DP	_	Ogust	■ Feature □	
J T 9 Q T 9 x	QJTx QT	9 x	Count			Weak ■ Other				- New Suit NF □	
K QT9	J T9× T 9	x x				OTHER CONVENTION	ONAL CALLS		Namyats 4♣, 4♦ ope	ning 🗌	
LENGTH LEADS			FIRST DISCARD			New Minor Forcing □ 2♣ Checkback □ 2-way New Minor Forcing ■					
4th best vs SUITS □ vs NT ■			Lavinthal			4th Suit Forcing 1 Round ■ Game ■ Weak Jump Shifts □					
3rd/low vs SUITS \square vs NT \square			Odd/Even			Two-way SPL by the opener					
Attitude vs NT □						Hi-Lo CUE vs 2-suiter overcalls					

もしコンベンションの意味に疑問があれば自分のコールの番に質問したり相手のコンベンションカードを見ることができます

2NT/4th suit STALL after 1/1 Reverse

OTHER CARDING

Smith Echo in NT \square Rev. \square Trump Suit Pref. \blacksquare

Primary signal to partner's leads

Attitude \blacksquare Count \square Suit Preference \square

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